Web Security

- Chapter 6

Learning Objectives

- Understand SSL/TLS protocols and their implementation on the Internet
- Understand HTTPS protocol as it relates to SSL
- Explore common uses of instant messaging applications and identify vulnerabilities associated with those applications

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Learning Objectives

- Understand the vulnerabilities of JavaScript, buffer overflow, ActiveX, cookies, CGI, applets, SMTP relay, and how they are commonly exploited

Secure Sockets Layer (SSL) and Transport Layer Security (TLS)

- Commonly used protocols for managing the security of a message transmission across the “insecure” Internet

Secure Sockets Layer (SSL)

- Developed by Netscape for transmitting private documents via the Internet
- Uses a public key to encrypt data that is transferred over the SSL connection
- URLs that require an SSL connection start with “https:” instead of “http:”

Transport Layer Security (TLS)

- Latest version of SSL
- Not as widely available in browsers

SSL/TLS Protocol

- Runs on top of the TCP and below higher-level protocols
- Uses TCP/IP on behalf of higher-level protocols
- Allows SSL-enabled server to authenticate itself to SSL-enabled client
- Allows client to authenticate itself to server
- Allows both machines to establish an encrypted connection

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Secure Sockets Layer Protocol

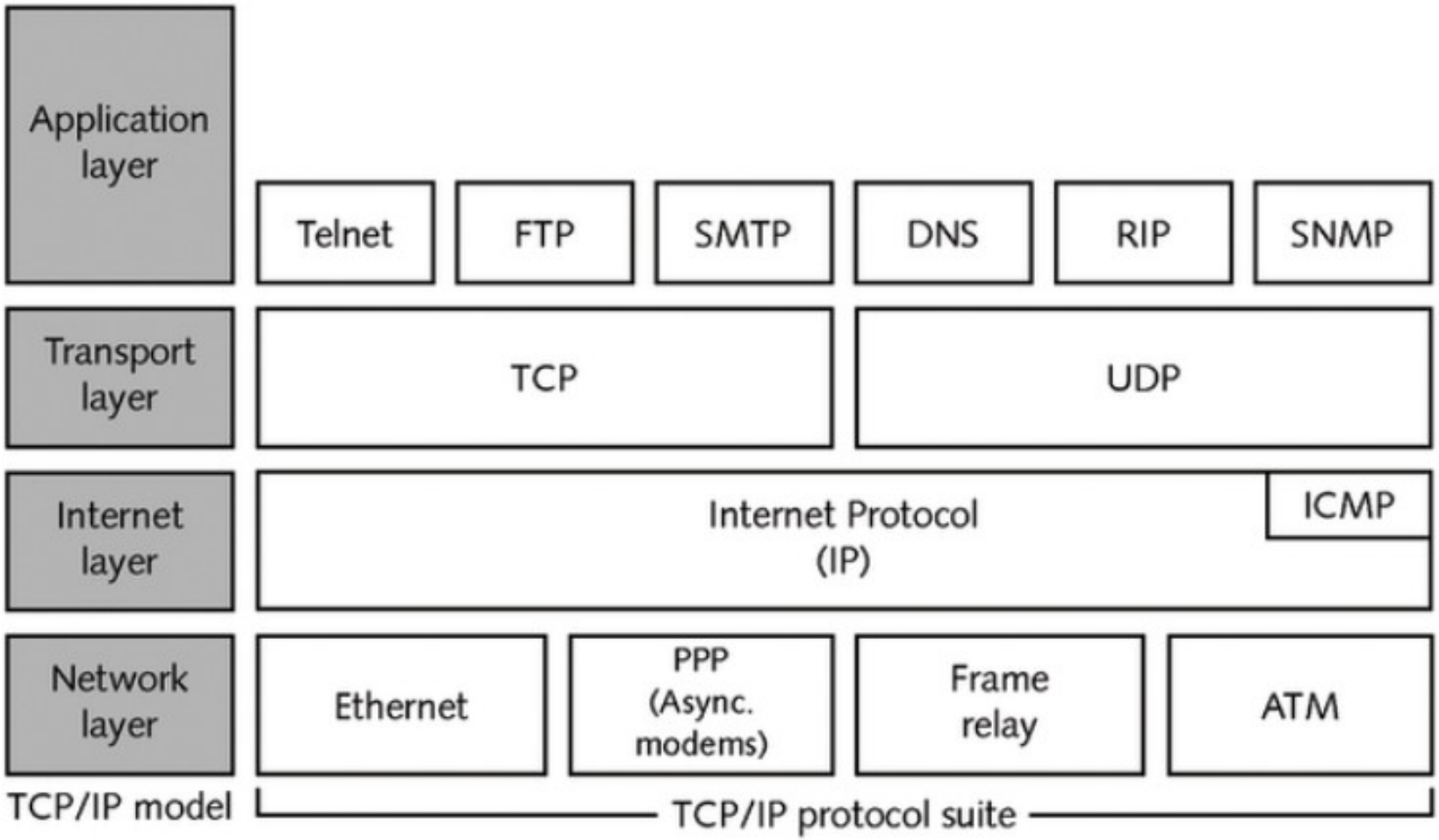

Figure 6-1 Secure Sockets Layer protocol

SSL/TLS Protocol

- Uses ciphers to enable encryption of data between two parties
- Uses digital certificates to enable authentication of the parties involved in a secure transaction

Cipher Types Used by SSL/TLS

- Asymmetric encryption (public key encryption)
- Symmetric encryption (secret key encryption)

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Digital Certificates

- Components
  - Certificate user's name
  - Entity for whom certificate is being issued
  - Public key of the subject
  - Time stamp
- Typically issued by a CA that acts as a trusted third party
  - Public certificate authorities
  - Private certificate authorities

Secure Hypertext Transfer Protocol (HTTPS)

- Communications protocol designed to transfer encrypted information between computers over the World Wide Web
- An implementation of HTTP
- Often used to enable online purchasing or exchange of private information over insecure networks
- Combines with SSL to enable secure communication between a client and a server

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Instant Messaging (IM)

- Communications service that enables creation of a private chat room with another individual
- Based on client/server architecture
- Typically alerts you whenever someone on your private list is online
- Categorized as enterprise IM or consumer IM systems
- Examples: AOL Instant Messenger, ICQ, NetMessenger, Yahoo! Messenger

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IM Security Issues

- Cannot prevent transportation of files that contain viruses and Trojan horses
- Misconfigured file sharing can provide access to sensitive or confidential data
- Lack of encryption
- Could be utilized for transportation of copyrighted material; potential for substantial legal consequences
- Transferring files reveals network addresses of hosts; could be used for Denial-of-Service attack

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IM Applications

- Do not use well-known TCP ports for communication and file transfers; use registered ports
- Ports can be filtered to restrict certain functionalities or prevent usage altogether

Vulnerabilities of Web Tools

- Security of Web applications and online services is as important as intended functionality
  - JavaScript
  - ActiveX
  - Buffers
  - Cookies
  - Signed applets
  - Common Gateway Interface (CGI)
  - Simple Mail Transfer Protocol (SMTP) relay

JavaScript

- Scripting language developed by Netscape to enable Web authors to design interactive sites
- Code is typically embedded into an HTML document and placed between the <head> and </head> tags
- Programs can perform tasks outside user's control

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JavaScript Security Loopholes

- Monitoring Web browsing
- Reading password and other system files
- Reading browser's preferences

ActiveX

- Loosely defined set of technologies developed by Microsoft
  - Outgrowth of OLE (Object Linking and Embedding) and COM (Component Object Model)
- Provides tools for linking desktop applications to WWW content
- Utilizes embedded Visual Basic code that can compromise integrity, availability,and confidentiality of a target system

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Buffer

- Temporary storage area, usually in RAM
- Acts as a holding area, enabling the CPU to manipulate data before transferring it to a device

Buffer Overflow Attacks

- Triggered by sending large amounts of data that exceeds capacity of receiving application within a given field
- Take advantage of poor application programming that does not check size of input field
- Not easy to coordinate; prerequisites:
  - Place necessary code into program's address space
  - Direct application to read and execute embedded code through effective manipulation of registers and memory of system

Cookies

- Messages given to Web browsers by Web servers
  - Browser stores message in a text file
  - Message is sent back to server each time browser requests a page from server
- Verify a user's session
- Designed to enhance browsing experience

Vulnerabilities of Cookies

- Contain tools that are easily exploited to provide information about users without consent
  - Attacker convinces user to follow malicious hyperlink to targeted server to obtain the cookie through error handling process on the server
  - User must be logged on during time of attack
- To guard against EHE attacks
  - Do not return unescaped data back to user
  - Do not echo 404 file requests back to user

Java Applets

- Internet applications (written in Java programming language) that can operate on most client hardware and software platforms
- Stored on Web servers from where they can be downloaded onto clients when first accessed
- With subsequent server access, the applet is already cached on the client and can be executed with no download delay

Signed Applets

- Technique of adding a digital signature to an applet to prove that it came unaltered from a particular trusted source
- Can be given more privileges than ordinary applets
- Unsigned applets are subject to sandbox restrictions

Unsigned Applets

Figure 6-3 Unsigned applet warning message

Sandbox Model

- Prevent the applet from:
  - Performing required operations on local system resources
  - Connecting to any Web site except the site from which the applet was loaded
  - Accessing client's local printer
  - Accessing client's system clipboard and properties

Signed Applets

Figure 6-4 Security message confirming consent

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Reasons for Using Code Signing Features

- To release the application from sandbox restrictions imposed on unsigned code
- To provide confirmation regarding source of the applications code

Common Gateway Interface (CGI)

- Interface specification that allows communication between client programs and Web servers that understand HTTP
- Uses TCP/IP
- Can be written in any programming language
- Parts of a CGI script
  - Executable program on the server (the script itself)
  - HTML page that feeds input to the executable

Typical Form Submission

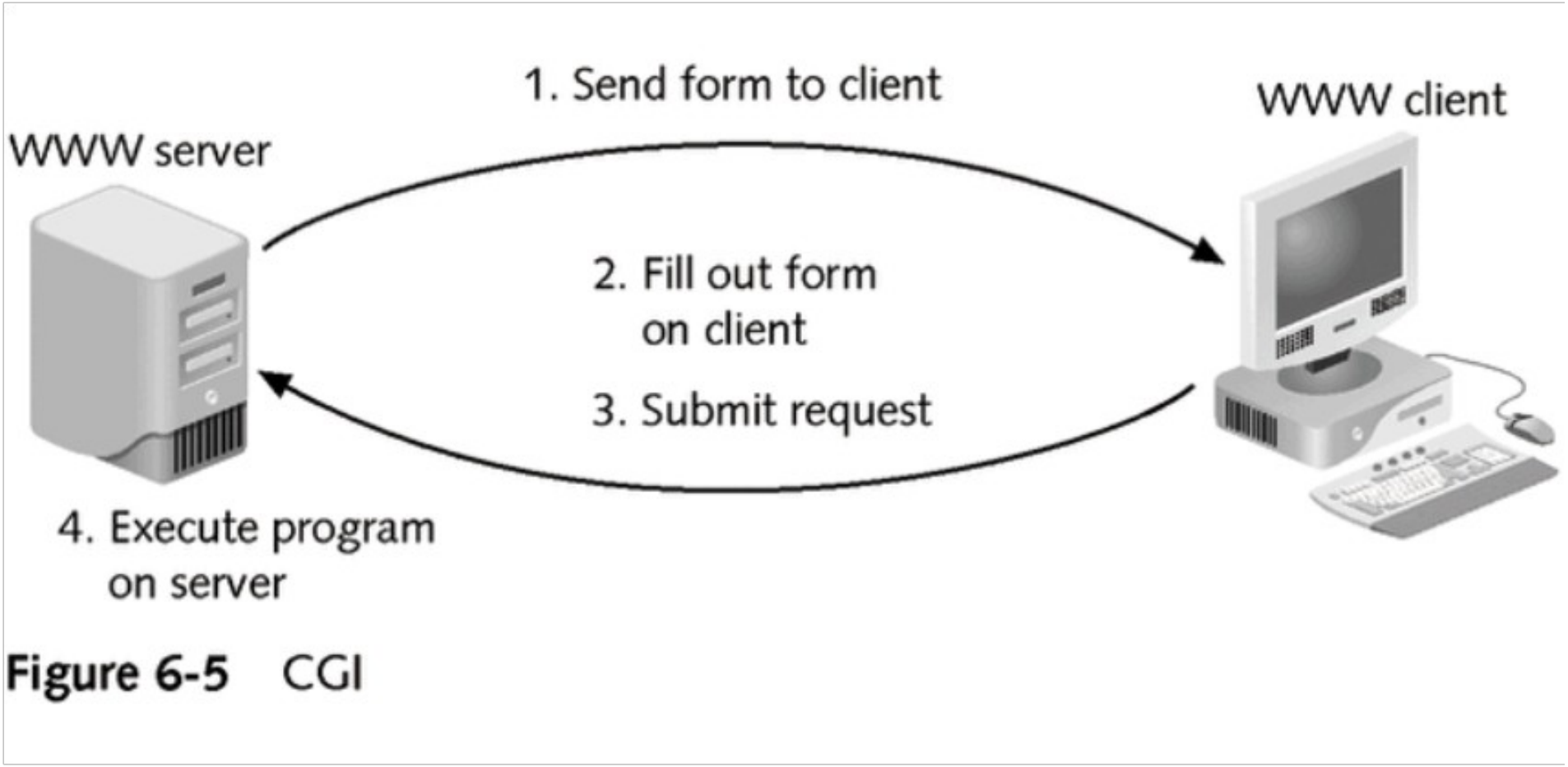

Figure 6-5 CGI

CGI

- Interactive nature leads to security loopholes
  - Allowing input from other systems to a program that runs on a local server exposes the system to potential security hazards

Precautions to Take When Running Scripts on a Server

- Deploy IDS, access list filtering, and screening on the border of the network
- Design and code applications to check size and content of input received from clients
- Create different user groups with different permissions; restrict access to hierarchical file system based on those groups
- Validate security of a prewritten script before deploying it in your production environment

Simple Mail Transfer Protocol (SMTP)

- Standard Internet protocol for global e-mail communications
- Transaction takes place between two SMTP servers
- Designed as a simple protocol
  - Easy to understand and troubleshoot
  - Easily exploited by malicious users

Vulnerabilities of SMTP Relay

- Spam via SMTP relay can lead to:
  - Loss of bandwidth
  - Hijacked mail servers that may no longer be able to serve their legitimate purpose
- Mail servers of innocent organizations can be subject to blacklisting

Chapter Summary

- Protocols commonly implemented for secure message transmissions
  - Secure Socket Layer
  - Transport Layer Security
- Data encryption across the Internet through Secure Hyper Text Transfer Protocol in relation to SSL/TSL

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Chapter Summary

- Instant Messaging
  - Common uses
  - Vulnerabilities
- Well-known vulnerabilities associated with web development tools